If 1 stack - win

If 2 stack - if other is 1, lower down to 1 - win

* If other is 2, lower down to 2, enemy lower down to 1/0 - win
* If other is 3, lower down to 3 (if 6 and up), enemy lower down to 1/0 - win
  + If 5/4 you lose
* If other is 4/5, lower down to 3(if 6 and up)
  + If 5/4 lose,
* If other is 6, lower down to